

How Can I Keep From Singing?

(TTBB)

Words: Attributed to "Pauline T."

Music: Robert Lowry

Arrangement: Sally DeFord and James Loynes

freely

Solo or section:

8 *mp* My life flows on in end less song, a - bove earth's lam - en -

6 8 ta - tion, I hear the sweet though far - off hymn that hails a new cre -

Tenor I & II:

10 12 a - tion, Through all the tu - mult and the strife, I hear the mu - sic

mp

14 16 ring - ing, It finds an e - cho in my soul. How can I keep from

Ten. I & II

18 20 sing - ing? *mp* What though my joys and com - forts die? The Lord, my Sav - ior

Bar./Bass

in time

p

22 24

liv - eth, — What though the dark - ness gath - er round? Songs in the night He

mp 26 28

mp giv - eth, — No storm can shake my in - most calm while to that Ref - uge

30 32

cling - ing, — Since Christ is Lord of heav'n and earth, How can I keep from

mf

34 36

sing - ing? — I lift mine eyes, the cloud grows thin, I see the blue a -

38 40

bove it, — And day by day this path - way smoothes, Since first I learned to

f

42 44

Tenor I love it. — The peace of Christ makes fresh my heart, A foun - tain e - ver spring - ing, — All things are

Tenor II peace of Christ makes fresh my heart, A foun - tain e - ver spring - ing, — All things are

Baritone love it, — The peace of Christ makes fresh my heart, A foun - tain e - ver spring - ing, —

Bass love it, — The peace of Christ makes fresh my heart, A foun - tain e - ver spring - ing, —

46 *rit.* *mf* *a tempo* 48 50 *mp*

mine since I am His _____ How can I keep from sing - ing? _ How

mine since _ I am His, How can I keep from sing - ing? _ How can I keep from

since _ I am His, How can I keep from sing - ing? _

Since I am His _____ How can I keep from sing - ing? _

rit. *mf* *a tempo* *mp*

52 *p* 54 56

can I keep from sing - ing? _ How can I keep from sing - ing? _ from sing - ing? _

sing - ing? _ How can I keep from sing - ing? _ How can I keep from sing - ing? _

mp *p* How can I keep, _ How can I keep? _ from sing - ing? _

from sing - ing? _